Eggtimer Proton WiFi-Enabled Flight Computer Assembly Manual

Rev A9



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California Proposition 65 Warning

WARNING: This product contains chemicals (lead) known to the State of California to cause cancer and birth defects or reproductive harm.

This kit includes a special low-temperature ultra-fine leaded solder wire. Including the solder with the kit ensures that you will have solder that can be used to mount the surface-mount parts in the kit. Leaded solders have been used for over a century in electronic assembly, but you should take the following precautions when using it (or just about any chemical, for that matter):

- Do not eat or drink while using it
- Wash your hands after handling it
- Keep it in the protective bag when you're not using it

The MSDS can be found at

http://www.kester.com/download/245%20FluxCored%20Wire%20Lead%20Allo y%20SDS.pdf

Important Regulatory Information

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

It is intended to be used ONLY for educational and experimental use in Class II/III amateur High Power Rockets which are classified as aircraft by the Federal Aircraft Administration (CFR 14 §101.25), and which must by FAA and NFPA regulations be operated at least 1,500' away from any populated buildings. Although unlikely, this device may cause interference with consumer devices that run on the unlicensed 2.4 GHz band, and therefore must not be used in residential areas.

Contains FCC ID: 2ADUIESP-12

The Eggtimer Proton uses an ESP8266-12 801.11n WiFi module in the 2.4 GHz unlicensed band, per FCC part 15. It is intended to be used only in the United States or other countries in which this band (or a subset of it) is not subject to licensing. We have made a good faith attempt to comply with all technical regulations, and you should too by building it **exactly** as per the instructions, and by not modifying the WiFi module in any way.

Because the Proton runs on an unlicensed band, there is no protection against interference from other sources; basically, you get what you get. We've done substantial testing and are confident that your Proton is unlikely to be significantly affected by outside radio sources, but there's no guarantee.

If your Eggtimer Proton causes interference in a residential setting, or with licensed radio systems (such as TV or ham radio), you **must** stop using it until you correct the problem. This is extremely unlikely given the small amount of power, and in particular the distance from any population that HPR rockets must be flown. Nevertheless, you need to be aware of this, and be willing to abide by the rules. These are the same rules that govern other non-licensed transmitters, such as cell phones, WiFi and Bluetooth® devices, and garage door openers.

Important Links:

FCC Part 15 (governing unlicensed intentional and unintentional emitters) <u>http://www.ecfr.gov/cgi-bin/text-</u> idx?SID=adb12f74b498e43ec453f7899d9df0fd&node=47:1.0.1.1.16&rgn=div5

Before You Start...

• Go to our web site at <u>www.Eggtimerrocketry.com</u> and download the latest Assembly/Users Guide..

• Read them thoroughly before starting... it will save you some grief later, we promise!

Thanks for buying an Eggtimer Proton! The Proton integrates a 6-output flight computer and 120G accelerometer with a WiFi access point and server, so you can program, arm/disarm, test, and download all from your handheld device. It uses a simple browser interface, so it will work with virtually any wireless device, no apps or other special software required. You can monitor the battery status and the continuity of your deployment channels, all from over 100' away typically. Each Proton has a unique WiFi SSID code, and it uses the WPA2-PSK connection protocol with a unique 8-digit passkey, so it's almost impossible for anyone except yourself to connect to your Proton and turn it on (or off!). To arm your Proton you need to enter a 4-digit validation code that changes every 60 seconds or whenever you refresh the web page. It also needs to be pointing "up", i.e. your rocket needs to be on the rail first. This prevents it from being accidentally armed or disarmed... you wouldn't want to "pocket dial" your altimeter!

After your flight, you can view summary flight data right on your handheld device, and you can also download a csv-formatted detail file to your device for analysis using a spreadsheet or other program. It holds your last 14 flights, and numbers each one so you know which one is which.

Finally, you can also perform a full-blown deployment test, from over 100' away, without having to worry about several grams of BP going off in your face.

Like other Eggtimer Rocketry products, we sell it as a kit, to keep costs down and provide an outstanding value. This means that you have to do a little work, of course, but considering that most hobby rocketeers that would use our products have some degree of electronics expertise; this should not be much of an impediment. If you do not have any experience soldering kits such as this, we recommend that you ask around... chances are that somebody in your rocketry club would be more than happy to assist you for a small bribe (beverages work well!).

About Soldering Your Proton...

Assembling your Proton kit isn't that hard, but we recommend that you don't choose it as your first kit project. You must be able to solder small components using fine solder and get nice shiny solder joints. If you have never soldered before, you need to learn anyway, because if you are going to do rocketry electronics you're going to be doing some soldering. If you want to get into advanced projects like telemetry, you're probably going to be doing a lot of soldering. We recommend that you get a few small kits from Ramsey or SparkFun, put them together, and hone your skills on them first. There's a lot of fun stuff out there, so go for it!

The Proton uses a number of Surface Mount Technology (SMT) parts, they are large by SMT standards, and are well within the realm of being hand-solderable. In order to help make your assembly successful, we have included some very fine (.020"), very low temperature (about 180°C), no-residue solder. This is not the stuff that you get at Radio Shack... it's designed for soldering small temperature-sensitive parts without transferring much heat to the part itself.

Important Note on using flux: Be VERY careful about your choice of any extra flux. You really don't need to use any, but if you do choose to do so make sure that you use a liquid "no-clean" type of flux such as Kester 951. DO NOT use any kind of rosin or similar organic flux, it is almost certainly going to be incompatible with the flux in the no-clean solder and make a big mess. Extra flux may require excessive heat in order to boil off the flux, possibly damaging the sensitive components in the kit.

For soldering components on a board like the Proton, we recommend a small pencil soldering iron, about 15W. If you are only going to use it occasionally, Weller makes a decent cheap 12W iron, it's about \$15. There is also a similar iron that's sold by ECG. We like those, but the copper tips seem to oxidize and corrode rather quickly compared to some more expensive irons; fortunately, the tips are replaceable and cheap. Better would be a fancier soldering pencil with iron tips; those run about \$30, but they'll last forever. The best iron would be a temperature-controlled solder station; they typically start at about \$50 for a cheap one and can go to a few hundred dollars if you want to get really fancy. Weller makes a good one for about \$50, if you make the investment that will probably be the last soldering iron you will ever need to buy. These solder stations usually have a little well with a tip-cleaning sponge, so they end up taking less room on your workstation too. Get the smallest tip you can find, preferably with a conical tip that's about the same width as the smallest pad. .032" (.8 mm) conical tip is ideal. We do NOT recommend that you use an extremely-fine "needle nose" tip, we have found that they may not conduct enough heat to the pads to allow the solder to flow out well. A conical tip with a 1/32" width (.031") should be fine.

General Assembly Information

We're sure that you are ready to get started, but before you do you will need to get some tools together. The tools that you will need are:

Low-wattage soldering iron, 15W or less, with a fine conical tip
Small needle-nose pliers
Small diagonal cutters
Tweezers to handle the SMT parts (bent-nose tweezers work the best)
A small damp sponge for cleaning the tip of your soldering iron (mesh "sponge" works great too)
A sal ammoniac block or "tip cleaner" (not essential, but helpful)
A lighted magnifier, for inspecting solder joints (not essential, but very helpful)
A jeweler's loupe or small 10x magnifier, for inspecting the SMT solder joints (again, not essential but VERY helpful)
A well-lighted place to work, preferably with a wood or metal surface, also preferably not carpeted
Some PAPER masking tape (do NOT use Scotch® tape or electrical tape)
A few round wooden toothpicks

Each installation step has a check-off line, we strongly recommend that you check them off as you go, and that you perform the steps in sequence. We have listed the steps in order to make it easiest to assemble the Proton, deviating from them isn't going to make your life any easier.

We strongly recommend that you consult the assembly pictures on the Eggtimer Rocketry web site, <u>www.EggtimerRocketry.com</u>. Go to Photos/Proton Build.

Each step is pictured, so you can see exactly what you need to be soldering. Looking at the pictures as you go will help prevent you from soldering the wrong thing, or putting something in the wrong way.

Assembling your Proton

Step 1: Sort the Components

Before you start soldering anything, you need to lay everything out and make sure that you are familiar with all of components, and that you have everything. If you are missing something, let us know immediately so we can send you whatever you need. You should have the following parts, check them off as you sort them. Note that some of the smaller parts may have extras... you don't want to have to stop just because you drop some teeny little part. Also note that there may be one or two parts that you don't have depending on your board revision; check the revision on the board before you decide that you're missing something.

	<u>Qty</u> 1	Description Circuit board with pre-mounted barometric pressure sensor
	1	Pre-programmed ESP8266-12 WiFi Module
	1	AIS1120SX 120G Accelerometer (8-pin SOIC package)
	1	CAT24M01 128Kx8 I2C EEPROM (8-pin SOIC package)
	1	MCP23017 I2C Port Expander (24-pin large SOIC package)
	6	VN5E160S Drivers (SOIC-8 package)
	1	AUIRLU3114Z MOSFET (3 leads, marked "AULU3114Z" or similar)
	2	FERD30H100 Rectifier (3-leads, marked "FERD30H")
	1	LD1117-33 3.3V voltage regulator (SOT-223 package)
	1	SI2302 FET (very small part with 3 leads)
_	1	10mm magnetic buzzer
	1	330 ohm 1206 resistor (marked "331" or "3300")
	1	1K 1206 resistor (marked "102")
	3	4.7K 1206 resistor (marked "472")
	5	10K 1206 resistors (marked "103" or possibly "1002")
	1	22K 1206 resistor (marked "223")

_____ 6 100K 1206 resistors (marked "104")

 5	.1 uF 1206 ceramic multilayer capacitor (brown) (not marked, but it's in a PAPER carrier)
 1	1 uF 1206 ceramic multilayer capacitor (brown) (they will have a BLACK stripe on the carrier)
 2	10 uF 1206 ceramic multilayer capacitors (brown) (not marked, but they're usually in a CLEAR PLASTIC carrier; or, if they're in a paper carrier they will have a RED stripe)

- _____ 4 1/8W resistors (value not important... we're just using them for the leads)
- ____ 1 3-pin header
- _ 2 6-pin 2.54mm screw terminal blocks
- ____ 1 Coil of .020" 63/37 No-Clean solder wire



Note that some of the components are static sensitive, so you should avoid sources of static electricity while you are handling them. We recommend that you assemble the Proton on a wood or metal surface unless you are fortunate enough to have a high-temperature anti-static mat (don't buy one just to build the Proton, however!) Avoid putting it on plastic surfaces that generate static, and preferably put it together in a room that's not carpeted. That being said, it's very unlikely that you will zap any of the components in the Proton with static electricity, but consider yourself notified of the possibility...

Also note that some of the components are polarized, i.e. it matters which way you put them in. If you solder one of these components in backwards, the effect will range from something not making a noise (buzzer) to nothing at all working. It is CRITICAL that you test-fit the parts before you solder, and that you make *SURE* that you have them pointed the right direction before soldering. Like the old adage says, "Measure twice, cut once." If you solder a part onto the board incorrectly, it can be a minor pain to remove if it only has two pins, or it can be virtually impossible for something with a lot of pins. *The Proton Limited Warranty does not cover incorrect assembly*, so if you mess up badly enough you may end up having to get another kit and starting over; neither of us want that.

It is very important that you assemble the Proton in the order listed. This makes it easier to access the surface-mount components; if you start soldering out of order it's going to be tough for you to get to the pads of the SMT parts. Some of the instructions may call for you to tack-tape parts to the board to maintain alignment while you solder. You should ONLY use paper masking tape for that purpose, DO NOT use "Scotch" tape or electrical tape for this; plastic tapes can pick up static electricity and damage parts, and electrical tape tends to leave a sticky residue.

If you have any questions about the assembly, please send us an email, to <u>support@eggtimerrocketry.com</u>, BEFORE you start building. We generally answer all questions the same day, and we do our best to ensure your success.

Eggtimer Proton Assembly Checklist

Before you solder anything, make *absolutely* sure that you have the correct part and that it is inserted in the board correctly. The board has all of the component values, outlines, and polarities silk-screened on the top, so there shouldn't be any doubt about what goes where and how. Nevertheless, if you have any questions about the assembly procedure, do not hesitate to drop us a line at <u>support@eggtimerrocketry.com</u> before you solder the parts to the board. You may have to wait a day for the answer, but it could save you a lot of grief later on!

The Proton Limited Warranty does not cover damage to parts while attempting to desolder them because you inserted something incorrectly. We spent a lot of time making sure that the assembly instructions were clear, but once again if you have any questions about the assembly procedures drop us a line at <u>support@eggtimerrockety.com</u> *before* you solder.

About soldering the resistors and capacitors

A lot of people get put off by the idea of having to solder small SMT parts like resistors and capacitors, but it's really not that hard to do once you get the hang of it. In fact, many of our users prefer SMT parts to through-hole parts, because you don't have to clip the leads and they just plain look cooler. Here's how to mount them... once you do one or two you'll find that it's actually pretty easy.

Lightly tin only ONE of the two pads on the board. With tweezers, lay the part down on the board, and heat up the lead over the tinned pad until the solder flows. Wait a few more seconds, then remove the heat, holding the part there until the solder cools for a few seconds. Let it cool for another 10 seconds, then carefully solder the other pad, being careful not to use too much heat. You don't need a ton of solder, just enough to make sure that the part is bonded to the pad. Once the solder starts to flow, remove the heat and let the joint cool. If you keep the heat on too long, you may heat up the part enough so that both joints melt and the part is likely to lift off the board when you remove your iron. It might also "tombstone", that is, lay on end due to the previously-soldered joint melting. If this happens, just heat up the joint, remove the part with your tweezers, and try again.

After you've soldered the part in place, inspect the joint carefully with a 10x jeweler's loupe. You should see good solder coverage on the pad with the solder wicking up to side/end of the part, and there should not be any solder splatter or bridges. (Splatter means your iron is too hot... turn it down about 50F and try again). If you don't like what you see, heat up the joints and remove the part, and/or clean it up with some solder wick, and start over.

Alternate Method: Using a Hot Air Tool...

If you've done a fair amount of SMT work you may have a hot air rework tool. These are very cool, and they can make SMT soldering a lot easier if you have some experience. You can speed up the assembly a bit if you have some no-clean solder paste and a hot air tool. Just put a very small amount on the pads for each part (it shouldn't be blobbed up... you only need a tiny bit), set the part on the pads, then gently go over the pads with your hot air tool. We

recommend about 300C to start with, adjust the temperature up or down depending on your specific paste. Note that we strongly recommend that if you do it this way you use solder paste containing no-clean flux, most of them are that way nowadays, though. We recommend that you do one part at a time, that helps prevent you from accidentally knocking some part off the pads and smearing the solder paste somewhere that you don't want it to be. Note that only about half of the parts are SMT, so you're still going to have to use a soldering iron and the wire for the through-hole parts.

We do NOT recommend that you use a hot air tool to mount the WiFi module. First, you need to tape over the vias to prevent the bottom of the module from shorting on them, so the module isn't going to be laying flat against the board. Second, if you get it a little too hot you can damage the WiFi module, and/or loosen the metal RF shield (which is there for FCC compliance), possibly shorting the pads. Just mount it as directed as a through hole part and you'll be fine.

OK, so let's get started...

Mounting the Bottom-Side SMT Parts

There are parts mounted on both sides of the Proton board, this is done to save space. It does make the assembly task a little bit more complicated, but in general most of the smaller parts are mounted on the "bottom" side of the board (i.e. the side that you don't see when it's mounted in your AV bay), so the "top" side of the board is pretty easy. We're going to do the SMT parts on the bottom side, then flip it over and do the top side, then go back and do the through-hole parts that are all on the top side.

____ Orient the board

Turn the board so that the pressure sensor is facing up, with the "BATT" pads to the left and the outline of the WiFi module (large rectangular part with two rows of pads) to the right.

Cut a piece of paper masking tape about $\frac{1}{2}$ " square. Lay a round wooden toothpick across the sticky side, then lay the toothpick flat across the right edge of the board, taping it down. Do not tape over any of the pads, or you'll have to clean them later before you solder components to them. Wrap the rest of the tape across the other side of the board.

Similarly, tape another round toothpick to the left side of the board.

Now, turn the board over and lay it down. The toothpicks should stand the board off from your work surface about 1/8"... this protects the sensitive baro pressure sensor while you're working on the bottom of the board.

Tape the board down to your work table so that two rows of pads for the WiFi module are on the left side

Mount the accelerometer

Fine the spot for the AIS1120SX accelerometer chip, it's an 8-pin SOIC chip that's' mounted between the long row of pads for the WiFi module, at the left side of the board. Note that one corner has a square marked on it, that's the Pin 1 mark that corresponds to the Pin 1 dot that's on the accelerometer chip.

Melt just a tiny bit of solder on the Pin 1 pad on the PC board. Remove the accelerometer chip from its package, and while holding it in place with tweezers melt the solder so that it stays in place. MAKE SURE THAT THE ACCELEROMETER CHIP IS CENTERED ON ALL EIGHT PADS, IF IT IS NOT THEN RE-HEAT THE PIN 1 PAD AND MOVE IT UNTIL IT IS. IF THE ACCELEROMETER CHIP IS MOUNTED CROOKED IT WILL SIGNIFICANTLY AFFECT THE ACCURACY OF YOUR ACCELEROMTER-DERIVED READINGS DURING FLIGHT!

Once you're satisfied with the alignment, solder the opposite corner of the accelerometer chip. Check the alignment again... we cannot stress enough that this is critical for proper performance! Now solder the remaining 6 pads, and touch up Pad 1 if you need to. Note that you do not need to put a big glob of solder on these pads (or any of the other pads, for that matter...), you just need enough so that the solder attaches the lead to the PC board's pad.

Inspect the solder joints with a 10x jeweler's loupe, and touch up any pads that do not appear to be correct. In particular, makes sure that the solder is actually touching the pads, and not just sitting on top of the accelerometer chip's leads.



Mount the interface chip

Locate the spot for the interface chip in the middle of the board, it's the very large (by comparison...) chip with 28 pins. Note that one corner has a square marked on it, that's the Pin 1 mark that corresponds to the Pin 1 dot that's on the interface chip.

Melt just a tiny bit of solder on the Pin 1 pad on the PC board. Remove the accelerometer chip from its package, and while holding it in place with tweezers melt the solder so that it stays in place. Make sure that the interface chip's leads are centered on the pads... since it's such a large chip, it may take a few tries to get it right.

Solder the opposite corner of the interface chip. Check the alignment again, when you're satisfied with the alignment solder the remaining pads, and touch up Pad 1 if you need to. Note that you do not need to put a big glob of solder on these pads (or any of the other pads,

for that matter...), you just need enough so that the solder attaches the lead to the PC board's pad.

Inspect the solder joints with a 10x jeweler's loupe, and touch up any pads that do not appear to be correct. In particular, makes sure that the solder is actually touching the pads, and not just sitting on top of the chip's leads.



Mount the first three drivers

Locate the six driver chip spots, there are three of them on either edge of the right side of the board. Note that they DO NOT all face the same direction... the writing on the driver chips must face the NEAR edge of the board if you turn it in that direction. Unfortunately, there is no Pin 1 mark on the driver chips, Pin 1 is the left-most bottom pin if you hold the chip so that the writing is rightside-up. There is also a bevel on the edge of the Pin 1 side; the other side is squared. BE VERY CAREFUL WHEN YOU ARE MOUNTING THEM TO GET THE ORIENTATION CORRECT!

You are going to be mounting the driver chips from left to right. For the left-most driver chip, locate the Pin 1 marking at the lower-left side of the pads. Melt just a tiny bit of solder on the Pin 1 pad on the PC board. Remove one driver chip from its package, and place it on the pads

so that the writing is right-side up. While holding it in place with tweezers melt the solder so that it stays in place. Make sure that the driver chip's leads are centered on the pads, it's important that you do not mount it crooked.

Solder the opposite corner of the driver chip. Check the alignment again, when you're satisfied with the alignment solder the remaining pads, and touch up Pad 1 if you need to. Note that you do not need to put a big glob of solder on these pads (or any of the other pads, for that matter...), you just need enough so that the solder attaches the lead to the PC board's pad.

Inspect the solder joints with a 10x jeweler's loupe, and touch up any pads that do not appear to be correct. In particular, makes sure that the solder is actually touching the pads, and not just sitting on top of the chip's leads. Note that it is VERY easy to get solder on top of the leads but not on the pads, so inspect this carefully.



Now, repeat the procedure for the other two driver chips on that side of the board. Be sure to carefully align the chips so that they are centered on the pads, don't use more solder than you need to, and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



Mount the other three drivers

Untape your board from the work table, and turn it around 180 degrees so that the three empty driver spots are at the bottom left side of the board. Look at the left-most driver's pads, you'll see that there is a Pin 1 marking on the lower-left side of the pads.

Melt just a tiny bit of solder on the Pin 1 pad on the PC board. Remove one driver chip from its package, and place it on the pads so that the writing is right-side up. While holding it in place with tweezers, melt the solder so that it stays in place. Make sure that the driver chip's leads are centered on the pads, it's important that you do not mount it crooked.

Solder the opposite corner of the driver chip. Check the alignment again, when you're satisfied with the alignment solder the remaining pads, and touch up Pad 1 if you need to. Note that you do not need to put a big glob of solder on these pads (or any of the other pads, for that matter...), you just need enough so that the solder attaches the lead to the PC board's pad.

Inspect the solder joints with a 10x jeweler's loupe, and touch up any pads that do not appear to be correct. In particular, makes sure that the solder is actually touching the pads, and not just sitting on top of the chip's leads

Now, repeat the procedure for the other two driver chips on that side of the board. Be sure to carefully align the chips so that they are centered on the pads, don't use more solder than you need to, and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



_ Mount the 1 uF capacitor

Locate the spot for the 1 uF capacitor, just to the left of the the accelerometer chip. The 1 uF capacitor may come in a paper or a plastic carrier, but it will be marked with a black stripe so you can tell it from the .1 uf or 10 uF capacitors. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



Mount the two .1uF capacitors

Locate the spots for the two .1 uF capacitors, one of them is just below the accelerometer chip and the other is just to the left of the interface chip. These are the brown capacitors that comes in the UNMARKED PAPER tape carrier. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



____ Mount the SI2302 FET

Locate the spot for the SI2302 FET just to the lower-right side of the accelerometer chip, it has two pads on the bottom side and one on the top. Melt just a tiny bit of solder on the upper pad on the PC board. Carefully remove the FET from its package (yes, it's very small... be careful not to drop it!) and place it over the pads. While holding it in place with tweezers, melt the solder so that it stays in place. Solder the other two pads, then touch up the top pad if the solder joint doesn't look 100% good. Inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



____ Mount the five 10K (103) resistors

Locate the 10K resistors (marked 103), there will be three of them surrounding the row of pads for the WiFi chip, one just above the SI2302 FET, and one to the lower-left side of the interface chip. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



____ Mount the 330 ohm (331) resistor

Locate the 330 ohm resistor (marked 331), it's on the bottom-left edge of the board. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



____ Mount the six 100K (104) resistors

Locate the six 100K resistors (marked 104), one of them is to the right of the voltage regulator and the other five are in between the six driver chips. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



____ Mount the voltage regulator

Locate the large pad and the three small pads for the voltage regulator. Heat up the large pad with your soldering iron and melt a very small amount of solder on the large pad, just enough to cover it. Place the voltage regulator IC in place, and hold it down, then heat up the large pad on the voltage regulator until the solder starts to flow. Hold your soldering iron on the pad for another 5 seconds, then remove it and wait at least 10 seconds. This should hold the regulator in place.

One by one, solder the three small three small leads to the pads, using enough solder to cover the pad and get a good "tenting" on the leads without creating solder "blobs". Wait at least 30 seconds between each pad to prevent the chip from overheating.

Now go back and heat up the tab again and flow more solder on the large pad, covering it and the tab with solder. You don't want a great big blob of solder, but you do want enough so that the tab is covered. This ensures that the pad underneath is well bonded to the tab, and the solder/tab acts as a heat sink for the regulator.



Mount the two 10 uF capacitors

Locate the two 10 uF capacitors, one on either side of the voltage regulator. The 10 uF capacitors usually come in a clear unmarked tape, and there will be exactly two of them in your kit. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



_ Mount the 22K (223) resistor

Locate the 22K resistor (marked 223), it's on the top-center edge of the board. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.

____ Mount the 1K (102) resistor

Locate the 1K resistor (marked 102), it's on the top-center edge of the board. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



____ Mount the 4.7K (472) resistor

Locate the 4.7K resistor (marked "472") at the far right edge of the board. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



Mounting the Top-Side SMT Parts

Orient the board

Untape the board from your worktable, then flip it over and carefully remove the tape and toothpicks. Turn the board over again, and attach the tape/toothpicks to the bottom of the board (the side that you soldered) at the far left/right edges. Be careful not to cover any components or get tape residue on any of the pads.

Now turn the board over so that the pressure sensor is facing up, with the "BATT" pads to the left and the outline of the WiFi module (large rectangular part with two rows of pads) to the right. Tape the board down to your work table being careful not to tape over any pads.

____ Mount the CAT24M01 EEPROM

Locate the spot for the EEPROM, it's the 8 pads just to the left of the top-center of the board. Remove the EEPROM from its package, you'll see that there is a dot at one corner of the chip. This corresponds to the little square that's marked at the top-left pad, that's the Pin 1 marking.

Tin the upper-right pad with just a little bit of solder. With tweezers, hold the EEPROM in place, and heat the lead over the tinned pad until the solder melts. Keep the heat on for another 3-4 seconds, then remove the iron and let the pad cool.

Check the alignment of the EEPROM on the pads, all of the leads should be centered on the pads. If not, heat up the lead and carefully move the EEPROM in place.

Once you're satisfied with the alignment, carefully solder the remaining leads to the pads, waiting 15 seconds between each lead so that the device has a chance to cool down a bit. We recommend that you do the corners first, to help keep the EEPROM in alignment with the pads. When you're done, get out the 10x jeweler's loupe and inspect each solder joint carefully, making sure that the solder contacts both the pad and the leads, and that there are no solder bridges between the pads. If you find one, get out the solder wick and remove any excess solder before resoldering the pads.



Mount the three .1uF capacitors

Locate the spot for the three .1 uF capacitors, one is just to the right of the EEPROM, one is just above the circle for the buzzer, and the other is just to the right of the pressure sensor. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



Mount the two 4.7K (472) resistors

Locate the 4.7K resistors (marked "472") just to the left of the baro sensor. Solder in place and inspect the solder joints with a 10x jeweler's loupe afterwards and touch up any solder joints that don't look right.



Untape the board from the work table... you're rounding the final bend.

Mounting the ESP8266-12 WiFi Module

Carefully remove the ESP8266-12 WiFi module from the antistatic baggie in which it was shipped. (Be sure to keep the baggie, it has the passkey that you'll need to connect to your WiFi device!) Note that one end has a "squiggly" line and sticks out, this is the antenna side, be sure to line it up with the left side of the PC board.

Cut a piece of paper masking tape about ¹/4" wide and 3" long. Tape the WiFi module to your work tape upside down, so that the metal shield is facing down. Take one of the 1/8W leaded resistors and put it into one of the corner holes of the WiFi module. Yes, it will stick up a lot. Solder the lead to the pad, holding the resistor straight up, then clip the lead off half-way to the resistor body. You don't need a lot of solder, just enough to fill the hole and ensure that the lead is well attached. Insert the resistor's leads into the next hole, and similarly solder it.



As you clip the resistors' leads, insert it into the next pad, then solder it to that pad. After the second lead on each side, clip it at the resistor body. When you are completely done, there will be a lead on each pad, about $\frac{1}{2}$ ' long.



Untape the WiFi module from your work table and turn it over so that the TOP side (with the metal shield) is now up. You will have a short wire sticking out of each pad on the TOP of the WiFi module. With a pair of fine diagonal cutters, clip the stubby lead off close to the WiFi module's PC board. It doesn't matter if you have a little bit left, but it matters a lot if you wedge a little piece of the cut leads in the module somewhere, so inspect it carefully to make sure that they're all cut completely off.

Afterwards, turn the WiFi module over, and with your diagonal pliers even out the leads so that they're the same length. Carefully line up the leads with the holes for the WiFi module markings on the TOP of the PC board, and gently work it into the holes until it's about 1/32" above the board.

Now, turn the board over so the WiFi module is on the bottom, and solder the leads to the boards. Again, use only enough solder to ensure that you have a good mechanical connection. You may want to clip the leads as you go, making sure that the remnants don't land somewhere on the board.



When you are done, all 16 pads (8 on each side) should be soldered on the bottom of the board, and all 16 pads on the WiFi module should be soldered. Inspect the solder joints carefully, and touch up any that look incomplete, particularly the two end pads... they provide the power and ground connections from the board. If you didn't clip the leads before, clip them all now.

Note: Your WiFi module may have six extra pads opposite the antenna, do not solder these or do anything at all with them.



Mounting the Rest of the Top-Mount Parts

____ Mount the Buzzer

Locate the buzzer, it's just to the right of the middle of the board. Note that it's polarized, one lead is marked "+" and it's also longer than the other lead. Place on the board matching up the "+" with the "+" marking on the board, hold in place with masking tape, then turn over the board and solder in place. Clip the leads flush, you can also remove the paper tab over the hole now.



Solder the Screw Terminal Blocks (Optional)

If you're going to use them, insert the screw terminal blocks on the board, making sure that the open side is facing outwards towards the near edge of the board. Hold them in place with some masking tape to make sure that they're flat with the board, turn the board over and solder the pins to the pads. Be generous with the solder, you need a good mechanical connection here.



____ Mount the MOSFET

Locate the AUIRLU3114 MOSFET, it's a 3-pin part with a metal tab on one side. It's marked "AULU3114Z". Check the markings carefully... there are other parts that look similar, and if you get the wrong one it won't work! Locate the spot on the left side of the board marked "FET", you will see that the left side of the pads has a thicker bar marked on it. That is the marking for the metal tab side of the MOSFET. Be sure to orient it correctly; the tab should be facing to the left, AWAY from the baro pressure sensor and the WiFi module. Use some masking tape to temporarily hold it in place, then turn over the board and solder in place. Clip the leads flush.



Mount the two Rectifiers

Locate the two FERD30H100 recifiers, they are 3-pin parts with a metal tab on one side. Check the markings carefully.. they are marked "FE RD30", there are other parts that look similar, so make sure you get the right ones. Do not interchange them... things will not work!

Mount them in the two spots marked "RECT", with the tab facing the LEFT edge of the board, AWAY from the baro pressure sensor and the WiFi module. The tab side of the rectifiers should be facing the same way as the tab of the FET that you soldered earlier. Tape them in place to keep them from falling out, turn the board over and solder them in place. Clip the leads flush.


Mount the Header

Insert the 3-pin header from the top of the board so that the short side goes through the board. Hold it in place with some masking tape, turn the board over, and carefully solder the pins in using just enough solder to bond the pins to the pads.



Final Inspection....

Get out your lighted magnifier and carefully inspect all of the solder joints. Make sure that there are no solder bridges. If something doesn't look 100% right, resolder it, removing it first if you have to. We recommend using desoldering wick to remove any excess solder first before resoldering; it actually makes the resoldering task much easier, because you're not trying to heat up as much solder.

Congratulations, you're almost done! Just one more thing before you power up...

About Deployment Output Power

The Proton incorporates the signature Eggtimer Rocketry dual-battery architecture, so if you wish you can use separate batteries for the logic side of the device and the deployment side. Doing so 100% guarantees that no matter what happens on the deployment side, including a dead-short, will not affect the operation of your Proton. We recommend this configuration for large projects, and your RSO/TAP may require it as well.

We also realize that this is different than "the other guys" and you may not want to hassle with two batteries. We get it. The reality is that modern ematches are very reliable (especially the "chip" type), and use very little current. Therefore, you can also set up the Proton to use a single battery, like everybody else. We've used the Proton with a single battery with no deployment power failures at all in testing (or for that matter, with any other Eggtimer Rocketry altimeter...) so we know that for the vast majority of you out there you'll want to do it this way. The Proton uses special current-limited driver chips instead of simple FET's, and the driver will also shut off it the voltage goes too low, so if the current draw from your battery exceed the limit of the driver chip (about 10A), the driver chip will shut off to protect your battery and the circuitry. This effectively protects the altimeter/processor side of the Proton from resetting due to low-voltage.

If you do decide on a single battery, we recommend that you make it big enough so that it can handle a short on your igniter for a few seconds without severely lowering the voltage output of the battery. Our general rule is that the battery's output current capability should be at least 5 times the all-fire current of your igniter, 10x would be better. For example, a 7.4V 350 mAH 20C battery can put out 20x 350 mAH, or about 7,000 mA (7A). If the all-fire current on your ematch is 1A, that's a 7x safety margin... plenty enough. In general, we also recommend that you don't fire the igniter any longer than you have to ... 1 or 2 seconds is way more than enough for an ematch. Save the longer settings for a hot-wire cutter or something like that.

To configure your Proton for a DUAL-BATTERY, you will need to connect the deployment battery to the two Deployment Power pads, marked DP+ and DP-. (Do NOT use the pad marked "B+"). If you wish, you can put a switch in-series with the DB+ pad and the "+" side of your deployment battery; you may not need to, however, more on that later. Be sure to match up the polarity... normally the RED lead on your battery connector will be "+", and the BLACK lead with be "-". If you have any doubt, check it with a DVM before you solder them onto the board.

To configure your Proton for a SINGLE BATTERY, use a piece of spare resistor lead and jumper the two pads marked B+ and DP+ that are located right next to the BATT pads. (See the picture below... this is the most common battery configuration.) If you want to use a cutoff switch, you can just put the switch between the B+/DP+ pads instead of a jumper... read on.

The Proton is different than almost every other altimeter that we're aware of in that it switches both sides of the deployment outputs. Other altimeters have one lead of the igniters tied to a common battery lead (usually but not always "+"), and the igniter is fired by closing a switch on the other lead (usually but not always "-") completing the circuit. The Proton incorporates a MOSFET switch on the deployment power as well as the typical on/off switching of the deployment transistors, so that the igniters are essentially "dead" until you are almost at apogee in flight. The only way you can fire an igniter on the ground is with the test web page, which you cannot get into from the normal Proton web pages. In addition, the Proton will not self-arm... if you turn it on with ematches connected it will just sit there with the deployment power turned off until you arm it with your wireless device using the proper validation code.

What this means is that there is an electronic switch on the deployment power, interrupting the circuit and essentially satisfying the NAR/TRA requirements for a switch disconnect on the

deployment power until it's armed. You can connect your battery/batteries with confidence at your work table, knowing that there's no way to accidentally fire a deployment channel.

Preliminary Testing

First, you will need to solder your battery "pigtail" to the leads marked BATT. Your Positive connection (normally RED) should go to the pad marked "+", your Negative connection (normally BLACK) should go to the pad marked "-"). Note that the Proton is polarity-protected on both sides of the battery leads; if you get it backwards it won't work, but it won't damage anything either. If you're using Chinese-clone "JST" connectors, make sure that the polarity actually matches the wires... we've seen some that were wired backwards. Check them with a DVM before you solder them to the board.



Connect your battery to the pigtail. You should hear three quick beeps, then a long one. If you do not hear any beeps, **immediately** disconnect the battery and go to the troubleshooting section. Chances are pretty good that you have a solder bridge or an incomplete joint, so the first thing you need to do is to examine the board thoroughly with a magnifying glass. About 99% of all the problems that we see are due to soldering issues.

The Proton acts like a WiFi access point and a server, you simply connect your WiFi-enabled device to it and browse to its home page, and voila! you get a web page that lets you turn your switch on and off.

Like any secured WiFi network, you need two things to connect... the SSID and the passkey. The SSID of your Proton will be "Proton_nnnnn" where nnnn is the last 6 hexadecimal digits of your device's MAC address (a unique address given to every Ethernet device). The SSID is broadcast, so you should be able to see it in your device's WiFi manager.

The passkey is an eight-digit number generated by a random number algorithm the first time that your Proton is powered on, and is saved in EEPROM memory at that time. It's going to be unique for every Proton. There should be a label on the little baggie that the WiFi module came in with the passkey (you kept it, right?), but it's easy to get it if you lose it...

To recover the passkey, connect a USB-Serial cable (the same cable that's used with all Eggtimer Rocketry products) to the 3-pin header as follows:

BLACK wire – GND WHITE wire – TX GREEN wire – not used

Using an ASCII terminal program such as TeraTerm or PuTTY, connect to the serial port at 115,200 baud, 8 bits, no parity, 1 stop bit. Now connect the battery on your Proton. You should see the following information:

(a few lines of garbage... part of the boot process)

Proton v1.1a SSID: Proton_F87A6E PASSKEY: 3718 6501

Note that there is a space between the first four digits of the passkey and the second four digits, that's just to make it easier to read; when you actually enter the passkey don't type the space.

Disconnect the battery, and remove the serial cable. You won't need the cable again unless you forget the passkey, or you need to flash the software.

Now, fire up your device's WiFi manager. Connect the battery to your Proton... you'll hear the buzzer beep 3 times then stay on for a second, and in about 10-15 seconds you should see your Proton's SSID on your WiFi manager. Connect to the SSID using the passkey that you obtained earlier (but don't put the space between the digits!), and you should see the Proton's status page.

The status page will show you several things...

o Arming status & arming code
o Channel status (mode, basic setting, continuity, settings links)
o AGL altitude
o G reading from vertical (zero is horizantal, +1 is vertical)
o Temperature
o Links to global settings, flight downloads

The thing that you want to check here is that you have a reasonably decent reading for your AGL altitude, i.e. if your elevation is 500' it should say 500 +/- a few percent. That verifies operation of the baro chip. Don't expect the temperature to be accurate when you first turn on your Quantum... it takes awhile for the sensor chip's internal thermometer to stabilize (typically 5-10 minutes). During an actual flight cycle this won't be an issue, just be aware of it for testing so you don't think something is broken.

The other thing you will probably note is that your G reading be "about" zero. It probably won't be exact, due to many factors, not the least of which is that the accelerometer will need to be calibrated (see the Eggtimer Proton User's Guide). Note that sometimes (not very often) the G reading will be about 1.0 instead of 0.0 when you power up; if you disconnect and reconnect the battery, it should be near zero again.

Testing Continuity and Outputs

Disconnect the battery (or batteries), and connect a suitable load to CH1. We recommend using miniature Christmas tree lights as test loads (the incandescent ones, NOT LED's.) You can get a string of 100 of them for a few bucks, you simply clip one off the string, strip and tin the leads, and connect it to the terminal blocks. BTW, the terminal blocks are shipped CLOSED; you will need to unscrew them first before you use them.

WARNING: After assembling your Proton, you should test EACH channel with a nonpyrotechic load such as a Christmas tree light bulb BEFORE you connect a pyro load to it. Be VERY careful when doing any testing using ematches, especially if it's the first time that you've connected a load... if you have a short somewhere it could fire as soon as you connect the battery. DO NOT test with a "live" pyro charge such as a black powder charge, until you are 100% confident in the channel's operation, and when you do test with live pyro charge you should be at least 10' away. While the Proton has several hardware and software safety features to prevent unintended triggering, a short in the circuit board somewhere cannot be anticipated ahead of time!

Power on the Proton, then connect to the status page with your WiFi browser. You should see that the mode of CH1 is "OFF", but you should see that the continuity is "ON"... it will be highlighted in grey, since it has no effect on arming for flight. Click on the "Change" link next to the "OFF" mode, and in the Mode screen change it to "Drogue", then click Submit. Your status screen will come back, and the CH1 mode should be "Drogue", and the continuity indicator should be "ON" in light blue. That means that it has continuity and is ready for arming.

To test the output with the Christmas tree light on CH1, set your browser to

http://192.168.4.1/test

Select "Channel 1" from the drop-down screen, enter the displayed arming code into the text box, then click on the TEST button. You will see a count-down from 5, then the light should come on for approximately two seconds.

After confirming that Channel 1 is working, disconnect the battery, and repeat the procedure for the other channels until all six have been tested. If one of them is not working, go to the Troubleshooting section at the end of this guide and go through the list.

At this point, your Proton should be 100% functional. If you have not done so already, download the Eggtimer Proton User's Guide, and start reading through it. (Yes, it's pretty large... the Proton does a lot of stuff) At the very least, go to the Quick Reference Guide at the end of the User's Guide, it should give you an outline of what the screens do and what you can do with the various options in them.

Have fun, be safe, and enjoy your Eggtimer Proton!

Mounting the Proton in Your AV Bay

The Proton has four #4 holes for mounting in a AV bay sled. It's about 3.25" x 1.25" x 3/8", so you'll need to make sure that you have enough room on your sled for it. You **MUST** mount it so that the WiFi module is facing "up", i.e. the "UP" markings and the arrows are facing your nose cone. There's a drilling template on the Eggtimer Rocketry web site, we recommend that you download it, print it, and cut it out with scissors so you can drill the mounting holes accurately. Note that it is **VERY** important that you mount your Proton as vertically as possible, for the most accurate readings... if it's a bit crooked, your accelerometer readings will be off by about 1% for every degree from vertical.

Our favorite mounting method is to use four #4 hex-head cap screws, about 3/4" long, with one #4 nylon washer between the head and the top of the board and three #4 nylon washers to act as a spacer between the bottom of the PC board and the sled. We hold it on with nylon-insert nuts... they don't work loose. If you mount it like this, you can pretty much use whatever monster motor you may have on-hand (like the infamous O5800, for example) without fear of anything coming loose.

Be careful not to overtighten any screws that you use. It's possible to bend the PC board if you overtighten them, doing that may break solder joints or even a lead on an IC if it's forced against the sled. Don't ask us how we know this...

We generally recommend that you try to mount the Proton as close to the battery and your altimeter as possible, and keep the wiring as short as possible. Small zip ties work really well for tidying up the wires. Also, we **strongly** recommend that you zip tie the wires connected to the Proton to your sled, to provide strain relief for them. In general, if a wire can't move, it won't come loose. Enough said...

Note that large bits of metal in your AV bay will reduce the WiFi range of your Proton, as will metallic paint or carbon fiber body tubes. In most cases, the range will be good enough for you to be able to operate the Proton from a reasonable distance close to the rocket, maybe 10'-20', but you need to be aware of this in case you're thinking that you can arm your 75mm minimum-diameter carbon fiber machbuster sitting on the away pad from the LCO's table... it ain't gonna happen.

About Batteries for Your Proton...

The Eggtimer Proton was designed with 2S/7.4V LiPo batteries in mind. The Proton uses about 85 mA of current, so we recommend that you use a battery with at least 300 mAH of capacity. That will give you about 3 hours of power, which should be enough for almost all flights. Bigger is better. You CAN use a smaller LiPo battery, just remember that the run-time will be less, so if you put a 200 mAH battery in your AV bay and it sits on the pad for two hours, you may have an unpleasant surprise if your battery runs down before your flight. Fortunately, it's easy to monitor the battery voltage of your Proton, so this shouldn't happen.

Regarding the battery voltage monitor, we recommend that if you're using a LiPo battery you don't fly if the battery voltage registers under 3.5V per cell, i.e. 7.0V for a 2S LiPo. 3.7V is

the nominal rated output voltage, but the reality is that a fully-charged LiPo cell will read 4.2V or near. That's a lot of leeway, so if it's already drained down that far before you fly it may end up going dead (below 3.0V) if you have to spend a lot of time looking for your rocket. As always, the best policy is to charge your batteries completely before each flight, and/or use a fresh battery.

Note: We strongly recommend that you do NOT use a 9V alkaline battery with your Proton. Most 9V alkaline batteries are only good for 100 mAH, so you may get less than 60 minutes of use out of one. We realize that they ARE easy to get and they ARE convenient because you don't have to mess with charging them, but having an expensive rocket lawn-dart into the ground because of a weak battery is not something we like to see.

If you are using stranded wire, you may want to tin just the very end of the wires to prevent them from fraying; a loose strand of wire can short out the battery, which can cause a fire if you're using LiPo batteries, so check your connections carefully to make sure that there are no shorts.

For a flight, we strongly recommend that you zip-tie any and all connections to the sled next to the pads/terminals. This prevents wires from pulling out of the screw terminals due to G forces. Similarly, you should tape closed any connectors, and zip-tie any loose wires to the sled. If it can't move, it can't come loose...

Troubleshooting

If your Eggtimer Proton doesn't work after assembly and testing, take a deep breath, get out a beverage to clear you mind, and start troubleshooting...

Check Your Solder Joints

The very first thing you should do is to check out all of the solder joints under a lighted magnifier, or with a 10x jeweler's loupe or magnifier, and make sure that all of the parts are in the right place. The most common reason for things not working are solder bridges, i.e. putting too much solder on the pads and shorting two adjacent pads together. You can also get into problems by bridging pads with "vias" on the board, the smaller holes that don't have any components soldered to them. Most of the holes and the pads are very small, so it doesn't take much solder to get a nice "tented" solder joint. If you get a solder bridge, heat it up and use a solder wick or a vacuum bulb to remove the excess; afterwards, we recommend resoldering the joints. Note: NEVER use "canned air" or compressed air to "blow away" excess solder. The resulting solder splatter will almost always cause more damage than the original solder bridge. "Canned air" is actually a refrigerant, and the cold shock can damage electronic components.

Another thing to look out for is "cold" solder joints, they look dull and blobby compared to a nice shiny "tented" solder joint. Cold solder joints won't conduct well; at the low power that the Proton uses this could easily keep things from working. If you have a cold solder joint, heat it up and put just a little bit of solder on it, the main idea is to get a little more flux on the joint. If there's too much solder, use a fine solder wick or a vacuum bulb to remove the excess, then heat it up and resolder the joint.

Check Your Component Polarity

There are a number of small chips on the Proton's board, and if you mount any one of them backwards it can cause unpredictable and undesirable effects. You need to inspect all of the parts carefully BEFORE you power it up...

Most of the small components aren't polarized, with some notable exceptions. The outline of the parts is silk-screened on the board, so you should be able to see readily if you have a component soldered in backwards. Some of the components are not symmetrical (i.e. the voltage regulators) so they would be difficult to install backwards, too.

If you inserted a component incorrectly, you will have to carefully unsolder it, clear any solder residue from the holes, and resolder it. If you find that a component was soldered incorrectly, you will have to use a vacuum bulb or vacuum desoldering tool to unsolder it. We cannot stress enough that you need to check the orientation of the parts *before* you solder them. The Eggtimer Proton Limited Warranty does not cover damage to a component while attempting to unsolder it, so make take your time and make sure you get it right before you solder.

If It Still Doesn't Work...

There is, of course, always an outside chance that you have a bad component. We pre-program and test every WiFi module, and the other parts are factory-direct so the likelihood that one of them is bad is very small. Nevertheless, it is always possible that something may be wrong; there may be a bridge on the PC board itself, etc. If you have gone through all of the troubleshooting steps and the board still doesn't work, let us know at support@eggtimerrocketry.com. A high-resolution picture (5 megapixel or better) of both sides of your circuit board and a description of the problem would be very helpful...

Troubleshooting Tips (in approximate order of likelihood)

No power-on beeps when you connect the battery

- Battery polarity backwards
- Bad solder joint on voltage regulator
- Bad solder joint on bridge
- Bad solder joint on 10 uF capacitors
- Bad solder joint on the ESP8266-12 module
- Buzzer on backwards
- Bad solder joint on SI2302 FET or 103 resistor above it
- Other component backwards (driver chip, memory chip, etc.)
- Weak battery

No data when I connect the USB-Serial cable

- Serial cable connected incorrectly
- Terminal program not configured correctly (should be 115,200 baud, 8 bits, no parity, 1 stop bit)
- Bad solder joint on ESP8266-12 module
- Bad solder joint on header

Don't see a "Proton_..." SSID

- Bad solder joint on ESP8266-12 module
- Weak battery (especially if you're using 9V alkaline batteries!)

Can't connect to "Proton..." SSID

- Bad passkey (hook up the serial cable and check it)
- Wrong type/encryption selected (set them all to "auto" and let your WiFi manager pick it up)

Can't bring up Proton web page

- Bad WiFi connection (check your WiFi manager)
- Incorrect URL (use http://192.168.4.1)
- Weak battery (use a freshly charged one)
- Bad solder joint on the ESP8266-12 module
- Problem with the two 4.7K resistors next to the baro sensor
- CAT25M01 EEPROM mounted incorrectly
- Browser setting issue (try using the "private" mode on your browser)

Channel continuity won't work

- Bad solder joint on the ESP8266-12 module
- Bad solder joint on the driver chip (#1 reason!)
- Reversed driver chip
- Bad solder joint on 104 the resistors around the drivers
- Bad solder joint on 472 the resistor around the drivers
- Weak battery
- No deployment power (i.e. nothing on the DP+/- pads OR DP+ not jumpered to B+)

Channels won't fire when I do a test

- Bad solder joint on the ESP8266-12 module
- Bad solder joint on the drivers (#1 reason!)
- Bad solder joint on the 104 resistors around the drivers
- Reversed driver chip
- Bad solder joint and/or reversed NTD3055 MOSFET
- Weak battery
- No deployment power (i.e. nothing on the DP+/- pads OR DP+ not jumpered to B+)

Eggtimer Proton Limited Warranty

Eggtimer Rocketry warrants that all of the parts listed in the parts list necessary to build the Eggtimer Proton are included in the kit, and that they are all new and working. We don't use surplus parts... we like stuff that we know will work. If you open up the package and find that something is missing, send us an email to support@eggtimerrocketry.com letting us know, and we'll get it taken care of right away.

Eggtimer Rocketry warrants that when constructed per the documented assembly procedure the Eggtimer Proton will perform substantially per the instructions. We try very hard to make sure that our stuff works the way we say it does, but because software isn't perfect we can't always anticipate things that may occur. If we find that there is a problem that prevents the Proton from operating as documented, we'll do our best to fix it in a timely manner.

Since there is a wide variation of possible configurations using the Eggtimer Proton and there is no way that we could possibly test them all, we do not warrant the suitability of the Eggtimer Proton for any particular purpose. Hobby Rocketry is just that...a hobby. It's up to you to decide how to use our products, and whether or not they are suitable for your projects.